

# Stopping Distance Construction Activity



## Learning Intention:

We are learning about the factors which can influence a vehicle's stopping distance.

## Success Criteria:

- I can explain why some vehicles are able to stop more or less quickly.
- I can predict whether cars, trucks, buses and trains will require greater or less stopping distance, based on my observations of their size and weight, quality of tyres and road surface...

## Task:

Step 1: Build a vehicle from Lego, Duplo or recyclable materials.



Step 2: Balance a book or something flat on a step to create a 'ramp' for your vehicle. You may already have a hill in your backyard or a sloped driveway, that you could use!



Step 3: Let the vehicle go down the ramp.

Step 4: Now send some of your wheeled toys down the ramp or create a different vehicle, to compare to your first vehicle.



## Think...

- Which vehicle took the longest to stop?
- Why do you think that was?

## Reflect... Talk about these answers with an adult in your house

- How do your observations of this investigation relate to real vehicles around roads?
- How could your road safety behaviour change if you were better at predicting the stopping distance of a vehicle?

## Curriculum Links

**Health & Physical Education: Level 1 & 2** - Identify people and actions that help keep themselves safe and healthy (VCHPEP059)

**Health & Physical Education: Level 1 & 2** - Identify actions that promote health, safety and wellbeing (VCHPEP062)

**Health & Physical Education: Level 1 & 2** - Recognise situations and opportunities to promote their own health, safety and wellbeing (VCHPEP074)

**Science: Foundation to Level 2** - The way objects move depends on a variety of factors including their size and shape: a push or a pull affects how an object moves or changes shape (VCSU048)

**Science: Foundation to Level 2** - Represent and communicate observations and ideas about changes in objects and events in a variety of ways (VCSIS055)

**Design and Technology: Foundation to Level 2** - Use materials, components, tools, equipment and techniques to produce designed solutions safely (VCDSCD020)

**Critical and Creative Thinking: Foundation to Level 2** - Make simple modifications to known ideas and routine solutions to generate some different ideas and possibilities (VCCCTQ003)